



# AI for Good

## Robotics for Good

Youth Challenge

### Implementation Guidelines



40+ UN PARTNERS





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AI for Good | Welcome!

We are delighted to be collaborating on AI for Good. **To make sure that the Robotics for Good Youth Challenge – Local Chapter runs as smoothly as possible and provides the best experience for the teams, judges, and audiences alike, we have devised this short manual.**

Please read it through to understand your role as an organizer in making the Robotics for Good Youth Challenge a success in your country or region and feel free to let us know if you have any questions.



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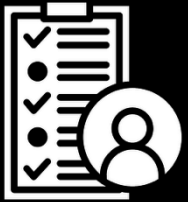
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Before we start



## Joint Responsibility

You are jointly responsible for building the event content in line with ITU's guidelines and helping to promote it to ensure healthy participation. Local Chapter Organizers are accountable for executing the "Robotics for Good Youth Challenge – Local Chapter" within their country, as specified by the ITU.



## Notice

Organizing a "Robotics for Good Youth Challenge – Local Chapter" requires Ministry acceptance of the programme in the country, and Ministry endorsement of the Local Chapter Organizer. The Ministry may also serve as the national organizer. Final ITU authorization is required for official recognition as a Local Chapter Organizer.

ITU reserves the right to revoke authorization at any time for non-compliance with these guidelines or activities that compromise the event's integrity or success or harm ITU's reputation.





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# Local Chapter Organizer Requirements

## Network and access

- Location: The partner must have a registered office in the country where it applies to be a National Organizer. One entity cannot serve as the National Organizer for multiple countries.
- University and school connections: The partner must have existing, strong relationships with both universities and schools to reach the target students.
- Local influence: It needs to be a credible, recognized organization, with the social influence to promote the event effectively and attract participants.

## Operational capability

- Event management: It must have the proven ability and personnel to organize, manage, and deliver the full Local Chapter scope, from small workshops to the final national tournament.
- Programme delivery: It must commit to delivering the programme and preparing university students or teachers, along with other volunteers, to support the Local Chapter event.
- Localization: It must translate and adapt ITU's marketing materials for the local audience.

## Financial and resource commitment

- Funding: It must have their own operational budget or a demonstrated ability to secure sponsorship to fund the Local Chapter activities.
- Personnel: It must assign dedicated staff to manage and run this project in their region.



| Date and Time                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      | Venue                                                                                                                                                                                                                                                            | Title                                                                                                                                                                                                                                                                                 | Description                                                                                                                      | Registration                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <ul style="list-style-type: none"> <li>Confirm the date and time with ITU before proposing to others.</li> <li>It should take place between <b>1 October 2026 and 1 April 2027</b>.</li> <li>Recommended duration: 6 hours, from 8:00 AM to 2:00 PM or 2:00 PM to 8:00 PM.</li> <li>Full day events from 8:00 AM to 6:30 PM are allowed.</li> <li>The session can be part of a broader event, subject to ITU's approval.</li> <li>Team participants are responsible for their travel expenses to the Local Chapter competition unless stated otherwise.</li> </ul> | <ul style="list-style-type: none"> <li>It is a fully in-person event.</li> <li>It should take place in a suitable venue, such as a school or university gymnasium or large exhibition hall, that can accommodate the expected number of participants.</li> </ul> | <ul style="list-style-type: none"> <li>For a <b>Local Chapter "National event"</b>: Robotics for Good Youth Challenge (COUNTRY)</li> <li>For a <b>Local Chapter: "Regional event"</b>: Robotics for Good Youth Challenge (COUNTRY), (POLITICAL AND GEOGRAPHIC SUBDIVISION)</li> </ul> | <p>The description must be in line with the wordings used on the <a href="#">Robotics for good Youth Challenge sessions</a>.</p> | <p>The <b>registration form</b> should include:</p> <ul style="list-style-type: none"> <li>Team Name</li> <li>Full Names and Ages of Team Members</li> <li>School or Institution Name</li> <li>Team Category</li> <li>State/Region</li> <li>Instructor Full Name</li> <li>Team members Full name</li> </ul> <p><b>Participation conditions</b></p> <ul style="list-style-type: none"> <li>Teams can have up to 8 members.</li> <li>Each team must have a coach or mentor who is at least 18 years old.</li> <li>Teams only play with other teams belonging to the same category.</li> </ul> <p>The <b>registration deadline</b> should provide ample time to organize and prepare all necessary logistics for the event, as well as for teams to submit their applications.</p> |

| Event Coordinator Designation                                                                                  | Logistical Preparations                                                                                                                                                     | Tournament Registrations Management                                                                                                                                                                                     | No Participation Fee                                                                            | Robotic Kits and Educational Materials                                                                                               | Image Rights Management                                                                                                                                                                                                                                                                                              |
|----------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| A Local Chapter <b>Focal Point</b> shall be designated for the event, serving as the primary liaison with ITU. | Sufficient logistical planning and arrangements by the Organizer are required to guarantee the smooth operation of the “Robotics for Good Youth Challenge – Local Chapter”. | The Local Chapter Organizer shall oversee the administration of tournament registrations and communicate the official list of registered teams to the ITU. It needs to ensure national awareness and team mobilization. | No participation fee shall be charged to any team for participating in any Local Chapter Event. | Robotics kits for the participating teams are not provided or covered by ITU or the Local Chapter organizer unless stated otherwise. | The Local Chapter Organizer shall manage participants’ image rights in accordance with applicable national laws. The consent form signed by participating teams shall authorize ITU to publish participants’ images and videos on its social media channels, with parental or legal guardian consent where required. |

## DEADLINE

Submit all required information, including date, venue and registration form and deadline, at least **3 months before** the Local Chapter date to allow for promotion and publication, using this [link](#).

**Please note ITU has final editorial review of published Local Chapter information.**



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## Establish Local Chapter Content (3/3)



Submit to the ITU a **comprehensive pre-event report** **1 month** before the “Robotics for Good Youth Challenge – Local Chapter” celebration, using the following **form**, detailing:

- 1 Date, venue, and registration form and deadline
- 2 Pre-event activities: recruitment and training of volunteers, secure event venue, develop event website and registration platform, establish partnerships, plan logistics, organize local workshops and support team preparation, etc.
- 3 Promotion and participant recruitment
- 4 Team selection and preparation, including learning and team-building activities
- 5 Additional resources



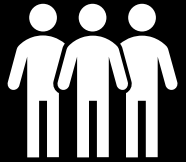
|                                                          |                                                                                                                                                                                                                                                                                                                                                                                                                                                 |
|----------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <b>Micro-Robotics for Good Youth Challenge Events</b>    | Small tournaments <b>self-organized</b> by educational centres, entities, companies, or institutions with a minimum participation of 2 teams. These tournaments grant access to the Robotics for Good Youth Challenge Regional Events.                                                                                                                                                                                                          |
| <b>Robotics for Good Youth Challenge Regional Events</b> | Tournaments organized by a Local Chapter “ <b>Regional Organizer</b> ”. There can be multiple Regional Organizers per country. They provide access to the Robotics for Good Youth Challenge National Event of the relevant country. To organize a Regional Tournament, there must be a minimum of 20 teams representing at least 8 different schools or entities.                                                                               |
| <b>Robotics for Good Youth Challenge National Event</b>  | Tournaments organized by a Local Chapter “ <b>National Organizer</b> ”. There is only one National Organizer per country. They provide access to the Robotics for Good Youth Challenge Grand Finale. A National Event may only be organized in a country in which no Local Chapter Regional Event has taken place, provided that a minimum of 20 representing at least 8 different schools or entities have formally registered to participate. |
| <b>Robotics for Good Youth Challenge Grand Finale</b>    | The final tournament organized by the ITU with the best-ranked teams from the National Events during the AI for Good Global Summit, 21-24 June 2027, in Geneva, Switzerland.                                                                                                                                                                                                                                                                    |

|                                                       |                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
|-------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <b>Qualification to the Grand Finale</b>              | The official ITU awards shall be limited to the Winner, First Runner-Up, and Second Runner-Up, for each category. The winners from both the Junior and Senior categories, as determined in accordance with the Rulebook, shall qualify to participate in the Grand Finale in Geneva.                                                                                                                                                                           |
| <b>Qualification to Local Chapter National Events</b> | For Robotics for Good Youth Challenge “Local Chapter” Regional Events, the teams eligible to advance to the National Events shall be those achieving the highest results in the elimination rounds. Priority shall be given to the teams competing in the finals; where feasible, additional teams from the semifinals and quarterfinals may also qualify, provided that such advancement is consistent with the established competition framework.            |
| <b>Additional Prizes</b>                              | The Local Chapter Organizer may, at its discretion, establish up to four (4) additional national-level prizes, provided that such prizes recognize distinct attributes and do not modify or conflict with the official ITU competition framework. In this context, “Local Chapter” Organizers shall share the rubrics and detailed evaluation criteria for any additional prizes they intend to establish, so that ITU can review and provide formal approval. |



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## Challenge Categories 2026-2027



**1** The category of the participating team is assigned according to the year of birth, from January 1st to December 31st:

- Junior (2017-2013)
- Senior (2012-2009)

These are the recommended categories, however, there might be modifications according to countries specific need and educational systems, prior authorization from the ITU.

**2** If you are a team made up of participants who belong to different categories, the category in which you will compete will be chosen according to the age of the oldest participant.

**3** Teams can consist of up to 8 members. Individual participation is also allowed.

**4** Each team must have a coach or mentor who is at least 18 years old.

**5** Teams only play with other teams belonging to the same category.





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## Local Chapter Information Publication



### AI for Good Website Publication

Once all required information has been submitted, ITU will publish the Robotics for Good Youth Challenge Local Chapter event on AI for Good website.



### Local Chapter Organizer Website Publication

Publish the session information in accordance with the information shared and approved by ITU and use the branding materials as per ITU's branding guidelines.





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## Begin Local Chapter Promotion (1/2)

### Promotional Activities

The Local Chapter Organizer must promote the event through its networks, follow AI for Good on social media, and distribute invites. It aims to ensure institutional visibility and mobilize key stakeholders. This includes:

- Posting links to the session on your preferred social networks.
- Sending email newsletters and distribution lists.
- Following AI for Good channels on X, YouTube, LinkedIn, and Facebook.
- Use the social media denominations and hashtags determined by ITU.
- Posters in schools and technology centres.
- Local radio spots or educational programmes.
- Academic newsletter.





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## Begin Local Chapter Promotion (2/2)

### Targeted Promotion Conduct

Conduct sufficient targeted promotion to encourage team participation in the competition in the Local Chapter Organizer geographic area, in addition to the promotional support provided by ITU.

#### **As per the AI for Good Branding Policy and Guidelines:**

- Only edit the visual with the relevant information mentioned.
- Do not alter it with additional content.
- It is imperative that the placement and location of text, visuals, and logos are strictly adhered to.
- Should you need to adjust dimensions, you are responsible for making the necessary changes while ensuring the correct positioning of our visuals is preserved.



## Event Zones

The Local Chapter Organizer shall organize the event venue into distinct zones, including but not limited to:

|                                |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
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| <b>Accreditation Area</b>      | It is advisable to establish an accreditation area at the entrance of the tournament venue. In this area, accreditations will be given to the competition participants, referees, and organization members. Participants will not be able to enter the competition area without the corresponding “Participant” accreditation.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| <b>Pit Area</b>                | <p>The Pit Area serves as the main preparation zone for teams and includes both the Practice Game Boards and individual team pit spaces. To ensure safety and fairness, access to this area must be strictly controlled. Only Participants, authorized organization members, and referees are permitted. It is recommended to physically demarcate the area using tape, rope, or temporary fencing.</p> <ul style="list-style-type: none"> <li>• Practice Game Area: Designated zones within the Pit Area are equipped with Practice Game Boards, allowing teams to test and fine-tune their robots before official matches.</li> <li>• Team Pits: Each team is assigned a dedicated pit space measuring 2x2 meters, equipped with one table and two chairs. This space is intended for robot assembly, programming, and team coordination throughout the event.</li> </ul> |
| <b>Robot Homologation Area</b> | Consisting of at least two tables where the various robots to be homologated will be placed.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |

## Event Zones

The Local Chapter Organizer shall organize the event venue into distinct zones, including but not limited to:

|                                                            |                                                                                                                                                                                                                                                                                                                                                      |
|------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <b>Competition Area</b>                                    | The Competition Area includes the Competition Game Boards, where two robots compete on each board. In front of the boards, 6 additional tables must be set up for judges, scoring, and the technical desk. Adequate space should also be allocated for spectators and a clear walkthrough area to ensure smooth operations and unobstructed viewing. |
| <b>Inauguration and Closing Ceremonies Area</b>            | The ceremonial acts of the competition can be held in the competition area if there is good visibility, otherwise, on a stage.                                                                                                                                                                                                                       |
| <b>Area Reserved for Organization Members and Referees</b> | A closed area where only organization members and referees can access and leave their belongings during the tournament, and other storage needs.                                                                                                                                                                                                     |
| <b>Other Areas</b>                                         | Additional designated spaces might include a Catering Area for participants and staff, and a First Aid Station to handle any medical needs during the event.                                                                                                                                                                                         |

## Other preparations

|                                             |                                                                                                                                                                                                                                                                                                                                                                                             |
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| <b>Event Space Layout</b>                   | The National Organizer shall properly delimit the spaces of the National Event and comply with the Challenge Rulebook when determining the access of participants, coaches, and the public to the different areas.                                                                                                                                                                          |
| <b>Tables for Participants</b>              | A table shall be supplied for each participating team, or alternatively, one table for every two participating teams, contingent upon the dimensions of the tables.                                                                                                                                                                                                                         |
| <b>Chairs for Participants</b>              | A number of chairs shall be made available for each team, recognizing that it may not be essential to provide one chair for every participant.                                                                                                                                                                                                                                              |
| <b>Power Outlets</b>                        | The Local Chapter Organizer must ensure that each participating team has access to at least three power outlets at their pit station for charging robots and computers. Additionally, power extension cables should be provided at each pit station to ensure easy and safe access to power.                                                                                                |
| <b>Internet Connection</b>                  | An internet connection must be made available to the participating teams.                                                                                                                                                                                                                                                                                                                   |
| <b>Microphone and Sound Equipment</b>       | Audio equipment, including a microphone and sound system, shall be provided for use during speeches by organizers, dignitaries, and the presenter, as well as for background music.                                                                                                                                                                                                         |
| <b>Tape Measures</b>                        | Provide two tape measures for robot homologation.                                                                                                                                                                                                                                                                                                                                           |
| <b>Competition and Practice Game Boards</b> | Two Competition Game Boards, on which games will be played alternately in the Competition Area, and at least one Practice Game Board in the Training Area if there are fewer than 20 teams, or two Practice Game Boards if there are more than 20 teams. The sides of the game boards in the competition area must display at least the ITU's AI for Good and the National Organizer logos. |

## Other preparations

|                                                             |                                                                                                                                                                                                                                                                                                                                                                                                 |
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| <b>Game Elements</b>                                        | Provide the game elements of the Robotics for Good Youth Challenge Game Board as required by the Challenge Rulebook.                                                                                                                                                                                                                                                                            |
| <b>Accreditation Badges and Lanyards</b>                    | Produce accreditation badges and lanyards, which will follow the official design specified by the ITU. Three types of accreditation cards are recommended: Referee, Organization, or Participant.                                                                                                                                                                                               |
| <b>Results Screens</b>                                      | Screens to project the results of the different matches and/or live recording of the matches happening on the Competition Game Boards.                                                                                                                                                                                                                                                          |
| <b>Visibility of the Venue</b>                              | Promotional materials to visibly denote the event venue as the location of the Robotics for Good Youth Challenge – Local Chapter, both inside and outside the venue.                                                                                                                                                                                                                            |
| <b>Organization T-Shirts, Medals and Trophies Provision</b> | Optionally, the National Organizer can provide t-shirts for the organization members, medals for the participants, and three trophies for each Challenge Category: one for the Winner, one for the Second Finalist, and one for the Third Finalist.                                                                                                                                             |
| <b>Water and Gift Bags</b>                                  | Optionally, the National Organizer can provide water and gift bags for the participants.                                                                                                                                                                                                                                                                                                        |
| <b>Participation Certificate Issuance</b>                   | Optionally, the National Organizer can provide a participation diploma to each contestant following the designed provided by the ITU. The ITU will only issue official digital certificates that will be sent via email.                                                                                                                                                                        |
| <b>Venue Safety and Site Management</b>                     | The National Organizer should ensure the safe and effective management of the event venue by establishing a safety plan covering fire prevention, first aid and emergency evacuation; organizing dedicated spaces for robotics activities, equipped stands, the jury, the public and logistical operations; and arranging qualified security personnel and appropriate on-site health services. |



## ITU's AI for Good and Sponsors Visibility

Ensure that ITU's Robotics for Good Youth Challenge official sponsors approved by the ITU are featured in the communication materials of the Local Chapter Organizer, including but not limited to:

- its official website
- public statements
- digital documentation
- promotional materials
- and any used communication mediums.

The ITU will inform the Local Chapter Focal Point which entities should be included.

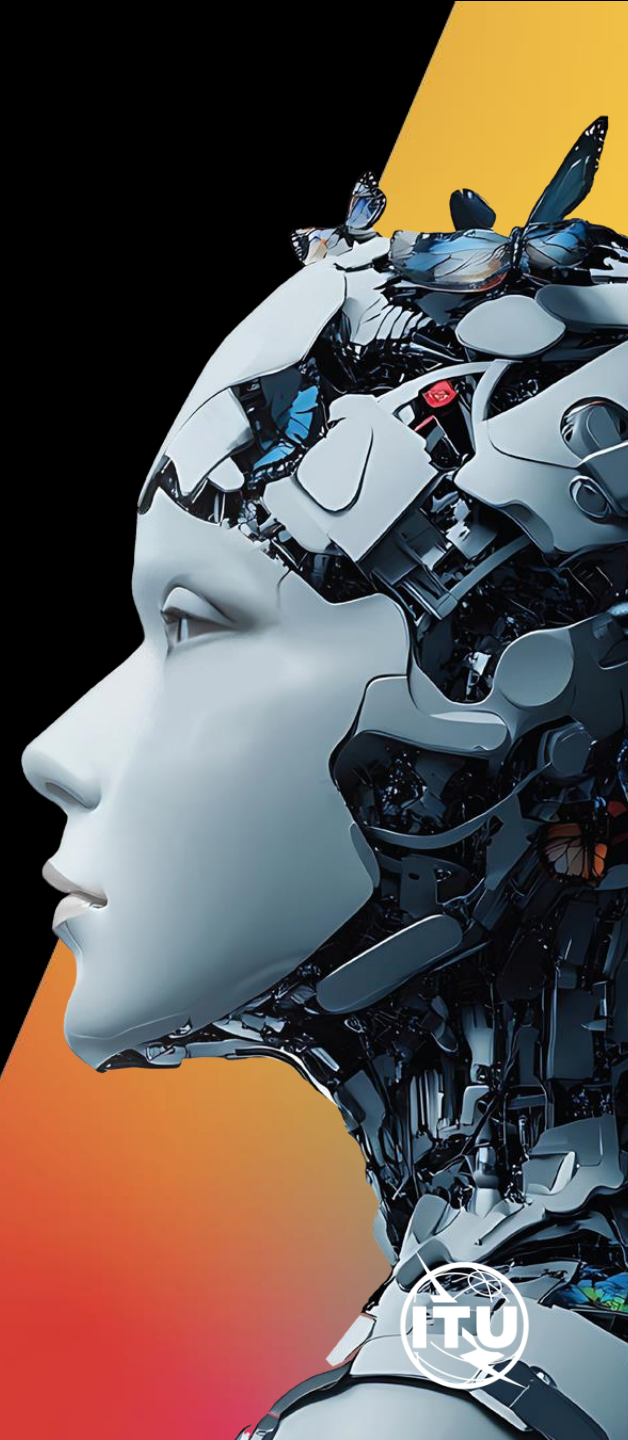




## Autonomy in Sponsorship

The Local Chapter Organizer is granted the autonomy to seek its own collaborators to sponsor the event. The Local Chapter Organizer commits to notifying the ITU of its intention to initiate communication with potential sponsors. In doing so, and to avoid any potential conflicts of interest, the Organizer shall refrain from contacting [ITU Members](#) as well as AI for Good sponsors (past and potential) which include the following entities and their affiliates, subsidiaries, or holding companies:

Accenture, ACM, Adobe, Airbus, Alibaba, AMD, ARM, Avast/GEN, AWS, BOND.AI, Botnar Foundation, BRICS, Cap Gemini, CEIMIA, China Telecom, Cisco, Credo AI, Dell, Deloitte, drainpipe.io, ETRI, Everguard.ai, EY, Federal Government of Switzerland, Fondation Botnar, FSAB Consulting, Google, HP, HPE, HSBC, Huawei, IBM, Immersion4, Infosys Consulting, IsDB, Ithra/Aramco, Kay Family Foundation, Korean Ministry of Science & ICT, Kozminski University, KUKA, Kunshan Fengjingtuo Electronics, Lenovo, Live Tiles, Lockheed Martin, Microsoft, Monash University, Oracle, Philips, Planet Home, PwC, Qatar Foundation, Resecurity, Rohde & Schwarz, Salesforce, Samsung, SAP, Saudi Arabia CST, Shell, Shutterstock, Siemens, SingularityNET, Skolkovo, SPIE, ST Microelectronics, Swisscom, Swisslog, T-Systems, Tata Consultancy Services, Technology Innovation Institute, TDRA UAE, TikTok/ByteDance, TONOMOUS.NEOM, VISA, Vodafone, Zero Abuse Project, ZTE.



|                                                      |                                                                                                                                                                                                                                                                                                                                                       |
|------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <b>Robot Homologation Conduct</b>                    | Conduct robot homologation prior to competition, ensuring that all robots comply with the specifications outlined in the <i>Challenge Rulebook</i> .                                                                                                                                                                                                  |
| <b>Teams for Robot Matches</b>                       | The pairings for competing teams shall be generated randomly to prevent teams from repeatedly facing the same opponents. Teams must not remain at the same competition field throughout all rounds, ensuring each team rotates to different game boards. Finally, the overall ranking must be published prior to the start of the Elimination Rounds. |
| <b>Protocol Activities Management</b>                | Manage the protocol activities of the events, namely the inauguration and closing ceremony.                                                                                                                                                                                                                                                           |
| <b>Practice Game Board Allocation</b>                | Allocate Game Board Practice sessions per team. Should the team designated for a specific time slot be absent, another team requesting the slot may utilize it.                                                                                                                                                                                       |
| <b>Robot Matches Visibility for Public</b>           | Ensure that the attending public is able to view the Robot Game on the Game Boards, implementing necessary measures to facilitate this visibility, such as projecting the image through a projector.                                                                                                                                                  |
| <b>Opening and Awards Ceremonies Location</b>        | Hold the opening and awards ceremonies within the same space allocated for the competition area or in an adjacent space.                                                                                                                                                                                                                              |
| <b>Provision of Visual and Audiovisual Materials</b> | Provide visual and audiovisual materials from the National Event to the ITU for promotional purposes.                                                                                                                                                                                                                                                 |
| <b>Grand Finale Team Communication</b>               | Communicate to the ITU the team from the Robotics for Good Challenge National Event selected to participate in the Grand Finale.                                                                                                                                                                                                                      |



The successful execution of the Robotics for Good Youth Challenge necessitates enough volunteers to undertake all critical tasks, which include:

1. At least **two individuals** responsible for accreditation control.
2. At least **two referees** for each Competition Game Board. They should comply with the Challenge Rulebook and uphold impartiality in decision-making.
3. At least **two referee assistants** for each Competition Game Board.
4. At least **one social media assistant** to oversee digital engagement and content dissemination.
5. At least **one presenter** to facilitate event proceedings.
6. At least **one photographer** to document event activities and capture moments.
7. At least **one floater** assigned for every three teams, at a minimum, to manage the timely participation of teams in matches.
8. At least **one individual** tasked to regulate team access to the Competition Area.
9. Adequate **supervision** within the Training and Competition Areas to ensure access is restricted to authorized individuals.
10. At least **one individual** tasked with the transfer of Score Sheets from referees to the score control officer.
11. At least **one score and a timer controller officer** to oversee match timings and scorekeeping.
12. Volunteer recruitment and training





| Winning Teams Benefits provided by ITU                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            | Optional Winning Teams Benefits                                                                                                                                                                                                       | Local Chapter Organizer Brand Amplification                                                                                                                                                                                                                                             |
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| <ul style="list-style-type: none"><li>• Access to participate in the 2027 Robotics for Good Youth Challenge Grand Finale during the AI for Good Global Summit 2027.</li><li>• Interview article on the winning teams (in AI for Good channels and media partner site).</li><li>• Official ITU certificate awarded to the winning teams.</li><li>• 1 x Discovery Pass per team member, that gives you access to the AI for Good Global Summit 2027.</li><li>• Lunch pack provided by the ITU for the winning teams selected to participate in the Grand Finale.</li><li>• Practice area with 1 x table, 2 x chairs, power supply &amp; premium WiFi.</li><li>• Networking opportunities with the UN and other potential partners.</li><li>• Opportunity to gain awareness through global media coverage.</li></ul> | <ul style="list-style-type: none"><li>• Provide travel and accommodation for at least one representative of the Winning Teams and the mentor.</li><li>• Provide a cash prize and additional benefits for the Winning Teams.</li></ul> | <p><b>Organizer Logo Visibility</b></p> <ul style="list-style-type: none"><li>• Robotics for Good Youth Challenge landing page.</li><li>• Robotics for Good Youth Challenge – Local Chapter session landing page.</li><li>• Official ITU certificate for the Finalists Teams.</li></ul> |

Participants shall be responsible for arranging and covering the costs of their own travel, accommodation, visa applications, and any other related expenses.





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## Dissemination



Provide ITU with a **selection of images of pictures and videos** (landscape format) of the Local Chapter Event to promote on social media channels.



Submit to the ITU a **comprehensive post-event report** within 30 days of the “Robotics for Good Youth Challenge – Local Chapter” conclusion, detailing:

- 1 Objectives achieved
- 2 Competition highlights: key milestones, participation, winning teams information, judging panel, gender balance, and other notable outcomes
- 3 Pre-event activities
- 4 Event-day activities
- 5 Quote from the Organizer answering following questions:
  - Why did you want to organize the Robotics for Good Youth Challenge in your region?
  - Why do you think it is important for youth to be encouraged from a young age to discover robotics and AI?





| Confirmation and Handover of Winning Teams                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   | Coordination with ITU                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        | Visa and Travel Support                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |
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| <p>Immediately following the national competition, the National Organizer shall:</p> <ul style="list-style-type: none"> <li>• Officially confirm the winning team(s) and provide ITU with the final results.</li> <li>• Provide complete and accurate information on the winning teams, including: <ul style="list-style-type: none"> <li>• Team name</li> <li>• Team members</li> <li>• Team mentor(s)</li> <li>• Team leader/contact person</li> <li>• National competition category/ranking</li> <li>• Contact details</li> <li>• Passport information when required and appropriately handled</li> </ul> </li> <li>• Ensure that all team members understand that qualification at the national level does not automatically guarantee successful travel to the Grand Finale and that all required administrative and travel procedures must be completed.</li> <li>• Conduct a formal handover/orientation session with the winning teams explaining the next steps toward the Grand Finale.</li> </ul> | <p>The National Organizer shall establish and maintain regular communication with the ITU RFGYC team regarding the qualified team(s).</p> <p>The National Organizer shall:</p> <ul style="list-style-type: none"> <li>• Participate in post-national-competition coordination meetings organized by ITU.</li> <li>• Ensure that all communications and instructions from ITU reach the winning teams promptly.</li> <li>• Follow up with teams on ITU deadlines and required documentation.</li> <li>• Consolidate questions or concerns from teams where appropriate and communicate them to ITU.</li> <li>• Keep ITU informed of any significant changes affecting the team's participation.</li> <li>• Immediately notify ITU of any risk that could prevent a qualified team from attending the Grand Finale.</li> </ul> | <p>The National Organizer should take the lead in supporting the winning team(s) with the VISA application process, while coordinating closely with ITU.</p> <p>Responsibilities include:</p> <ul style="list-style-type: none"> <li>• Informing teams about visa requirements and expected timelines.</li> <li>• Identifying potential visa requirements as early as possible.</li> <li>• Supporting teams in preparing the necessary documentation.</li> <li>• Coordinating with relevant government authorities, embassies, and consulates where appropriate.</li> <li>• Facilitating the submission of visa applications.</li> <li>• Following up on visa application progress.</li> <li>• Immediately informing ITU of visa delays, refusals, or other difficulties.</li> <li>• Working with ITU to identify appropriate solutions where additional official documentation or visa support letters are required.</li> </ul> <p><b>Important:</b> Visa applications should begin as early as possible after qualification and should not be left until shortly before the Grand Finale.</p> |

| Travel Arrangements                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            | Accommodation and Local Logistics                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             | Financial and Fundraising Support                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
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| <p>The National Organizer should support the team in planning and coordinating travel to Geneva. This includes:</p> <ul style="list-style-type: none"> <li>• Confirming the number of participants travelling.</li> <li>• Supporting the team in identifying suitable flight options.</li> <li>• Coordinating travel dates with the official Grand Finale schedule.</li> <li>• Ensuring that teams understand the approved travel arrangements and applicable financial-support procedures.</li> <li>• Confirming departure and arrival details with ITU where required.</li> <li>• Ensuring that all travellers have valid passports, visas, tickets, travel insurance where applicable, and other required travel documents.</li> <li>• Maintaining a complete record of the team's travel arrangements.</li> </ul> <p>Where travel funding is provided directly to teams, the National Organizer should nevertheless assist with coordination and ensure that teams understand the applicable procedures and deadlines.</p> | <p>The National Organizer should support teams in understanding and arranging their accommodation and local logistics in accordance with the arrangements established by ITU.</p> <p>The National Organizer should:</p> <ul style="list-style-type: none"> <li>• Communicate accommodation information to the team.</li> <li>• Ensure that participants understand check-in/check-out arrangements.</li> <li>• Support the team in planning transportation between the airport, accommodation, and Grand Finale venue where necessary.</li> <li>• Inform the team about important local logistical arrangements.</li> <li>• Ensure that teams are aware of the Grand Finale venue, registration requirements, meeting points, and reporting times.</li> </ul> | <p>Where teams require additional financial resources to participate, the National Organizer should support the team in identifying legitimate sources of funding. This may include:</p> <ul style="list-style-type: none"> <li>• Engaging relevant government ministries and agencies.</li> <li>• Approaching national sponsors and private-sector partners.</li> <li>• Supporting fundraising and sponsorship requests.</li> <li>• Providing official confirmation of the team's national-level achievement.</li> <li>• Helping the team prepare appropriate sponsorship or fundraising documentation.</li> <li>• Coordinating with ITU regarding any financial-support mechanisms provided for Grand Finale participation.</li> <li>• National Organizers should ensure that fundraising activities do not create conflicts with ITU policies, RFGYC rules, or the interests of participating teams.</li> </ul> |

| Pre-Departure Orientation                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      | Technical and Competition Preparation                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      | Emergency and Urgent Support                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
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| <p>A mandatory <b>pre-departure briefing</b> should be organized for every qualified team.</p> <p>The briefing should cover:</p> <ul style="list-style-type: none"> <li>• Grand Finale schedule and venue.</li> <li>• Travel itinerary.</li> <li>• Visa and immigration requirements.</li> <li>• Accommodation.</li> <li>• Airport arrival/departure procedures.</li> <li>• Local transportation.</li> <li>• Team registration.</li> <li>• Competition rules and procedures.</li> <li>• Judging process.</li> <li>• Required documentation.</li> <li>• Team responsibilities.</li> <li>• Code of conduct.</li> <li>• Emergency contacts.</li> <li>• ITU contact information.</li> <li>• National Organizer focal-point contact information.</li> </ul> <p>The National Organizer should confirm to ITU that the pre-departure briefing has been completed.</p> | <p>The National Organizer should ensure that the winning team is fully aware of the Grand Finale requirements.</p> <p>This should include:</p> <ul style="list-style-type: none"> <li>• Communicating the Grand Finale rules and competition format.</li> <li>• Ensuring that teams understand the judging criteria.</li> <li>• Sharing technical requirements and deadlines provided by ITU.</li> <li>• Encouraging teams to test and improve their robots before departure.</li> <li>• Supporting teams in resolving technical or documentation issues.</li> <li>• Ensuring that teams understand what equipment/materials they are required or permitted to bring.</li> <li>• Supporting teams with pre-departure technical preparation where appropriate.</li> </ul> <p>The National Organizer should <b>not alter Grand Finale rules or technical requirements</b> independently. Any clarification or proposed change should be referred to ITU.</p> | <p>A clear escalation mechanism should be established before the team travels.</p> <p>Urgent issues may include:</p> <ul style="list-style-type: none"> <li>• Visa problems.</li> <li>• Flight cancellation or missed connection.</li> <li>• Passport problems.</li> <li>• Medical or emergency situations.</li> <li>• Lost travel documents.</li> <li>• Accommodation problems.</li> <li>• Major technical or logistical issues.</li> <li>• Unexpected changes affecting participation.</li> </ul> <p>The National Organizer should remain reachable throughout the team's trip to Geneva, from departure until the team has safely returned to its home country.</p> |

## Annex



The following budget breakdown is a proposal for illustrative purposes only.

|                                                     |                                                                                                                                                                                                  |
|-----------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <b>Event Operations and Logistics</b>               | Covers venue hire and basic facilities, event setup and minimal branding such as banners and signage, registration and accreditation materials, and internet, ICT and basic audiovisual support. |
| <b>Technical and Competition Infrastructure</b>     | Includes shared or reused competition boards, game elements and RFGYC field materials, scoring sheets and basic referee tools.                                                                   |
| <b>Human Resources and Capacity Building</b>        | Covers short, local orientation sessions for referees and judges, and volunteer support limited to meals and transport.                                                                          |
| <b>Participants Support, Awards and Recognition</b> | Includes participant refreshments, certificates and printing, trophies and symbolic prizes.                                                                                                      |
| <b>Communication, Media and Outreach</b>            | Covers basic photography and social media coverage of the event.                                                                                                                                 |

|                                               |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
|-----------------------------------------------|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <b>Launch of the Local Chapter</b>            | This phase consists of organizing the official launch of the Local Chapter, led by representatives of the relevant ministry and other designated national institutions. The launch will introduce the objectives, activities and expected outcomes of the challenge. It will also ensure institutional visibility, establish partnerships and mobilize key stakeholders, including schools, youth organizations, technical experts, mentors and potential sponsors.                           |
| <b>Registration Period</b>                    | This phase allows eligible teams to register for the competition through the designated online registration platform. Teams must provide the required information and supporting documents within the registration period. If the number of registered teams exceeds the established limit, a selection process will be conducted based on the Technical Report template provided and the applicable eligibility criteria. Selected teams will receive confirmation and further instructions. |
| <b>Communication, Media and Outreach</b>      | Communication and outreach activities will promote the challenge, encourage team registration and strengthen stakeholder participation. These activities may include media coverage, social media campaigns, information sessions and engagement with schools, public institutions and partner organizations. Communication should continue throughout the programme to highlight key activities, participating teams and results.                                                            |
| <b>Preparation for the National Challenge</b> | Where resources and capacity permit, the Local Chapter may provide pre-selected teams with training, mentoring and coaching to support their preparation for the National Challenge. These optional sessions may cover technical knowledge, teamwork, problem-solving, presentation skills, competition rules, evaluation criteria and assigned challenge missions. This phase is not mandatory and may be adapted to the Local Chapter's available resources and needs.                      |
| <b>Local Chapter National Event</b>           | The Local Chapter National Event will bring together the selected teams for the final national competition. Teams will present and demonstrate their solutions before an appointed jury and will be evaluated according to the established technical and presentation criteria. The event will determine the winning teams that will represent the country at the grand final in Switzerland.                                                                                                 |

|                                                           | Time                         | Description                                                                                                                                                                                                                                                                                                                                                                                                                                                         |
|-----------------------------------------------------------|------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <b>Accreditation of referees and organization members</b> | 15-30 mins                   | They will be provided with "referee" and "organization" type accreditations.                                                                                                                                                                                                                                                                                                                                                                                        |
| <b>Team Accreditation</b>                                 | 15-45 mins                   | Once the team arrives at the accreditation area, it must be verified that it is included in the official list of teams registered for the territorial phase. Once verified that the team is on the official list, accreditation will be given to each team member. These accreditations will be of the "participant" type. The coach is not considered a team member and will not be given accreditation.                                                           |
| <b>Robot Homologation</b>                                 | 15-45 mins                   | Robot homologation consists of verifying that the robot complies with the measurements indicated in the <i>Challenge Rulebook</i> . A tape measure will be used for verification.                                                                                                                                                                                                                                                                                   |
| <b>Inaguration Ceremony</b>                               | 15-30 mins                   |                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| <b>Qualifying Rounds</b>                                  | 60-90 mins, for each of them | The matches last for two minutes. It is recommended to perform the matches alternately using the two Competition Game Boards. Therefore, in 5 minutes, 2 matches could be played: 1 match, 1 minute of rest, and 1 match. Each Game Board of the Robotics for Good Youth Challenge is divided into two identical Competition Fields. In every match, two robots will participate at the same time. The match will start when the referee gives the starting signal. |
| <b>Closing Ceremony and Award Ceremony</b>                | 30-60 mins                   |                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |



AI for Good

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