Unleashing the potential of machine learning to address spatial reuse in future IEEE 802.11 WLANs An introduction to two problem statements for the ITU AI Challenge



Francesc Wilhelmi

5 May 2021

Francesc Wilhelmi

ITU AI/ML Challenge 2021

5 May 2021 1 / 27

2020 Edition

- Performance prediction of Channel Bonding (CB) WLANs^a
- 5 teams, 3 finalists (students + professionals), 1 runner-up prize
- Webinars, hands-on, personal feedback...
- Joint contribution (ITU Journal)

^{*a*}All the details can be found at https://www.upf.edu/web/wnrg/ai_challenge

MACHINE LEARNING FOR PERFORMANCE PREDICTION OF CHANNEL BONDING IN NEXT-GENERATION IEEE 802.11 WLANS

Francesc Wilhelmi1, David Górz2, Paola Soto3, Ramon Vallés1, Mohammad Alfatfi4, Abdulrahman Algunayah4, Jorge Martin-Pérez⁵, Luigi Girletti⁵, Rajasekar Mohan⁶, K Venkat Ramnan⁶, Boris Bellalta Universitat Pompeu Fabra, 2Universidad de Antioquia, 3University of Antwerp, 4Saudi Telecom SUniversidad Carlos III de Madrid, SPES University

Abstract - With the advent of Artificial Intelligence (AI)-empowered communications, industry, academia, and standardlation organizations are progressing on the definition of mechanisms and procedures to address the increasing complexity of future 5G and beyond communications. In this context, the International Telecommunication Union (ITU) organized the first AI for 5G Challenge to bring industry and academia together to introduce and solve representative problems related to the application of Machine Learning (ML) to networks. In this paper, we present the results pathered from Problem Statement 13 (FS-013), organized by Universitat Pompeu Fabra (UPF), which primary goal was predicting the performance of nextgeneration Wireless Local Area Networks (WLANs) applying Channel Bonding (CB) techniques. In particular, we overview the gen auto w man beta beta neta man or a property appropriate counter betang (ca) incompare. In particular, in over view on ML models proposed by participants (including Artificial Neural Networks, Graph Neural Networks, Random Forest regression, and anaplent boosting) and analyze their performance on an open dataset generated using the IEEE 892.11 or oriented Komondor network simulator. The occuracy achieved by the proposed methods demonstrates the suitability of ML for predicting the performance of WLANs. Moreover, we discuss the importance of abstracting WLAN interactions to achieve better results, and we argue that there is certainly room for improvement in throughput prediction through ML

Keywords - channel bondine, IEEE 802.11 WLAN, ITU Challenge, network simulator, machine learning

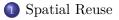
1. INTRODUCTION

- The utilization of Artificial Intelligence (AI) and Machine
- : Learning (ML) techniques is gaining momentum to ad-
- dress the challenges posed by next-generation wireless " An outstanding example can be found in the Interna-
- » theless, the adoption of AI/ML in networks is still in its
- » initial phase, and a lot of work needs to be done. In * this regard, standardization organizations are undertak-
- ing significant efforts towards fully intelligent networks

Francesc Wilhelmi

Problem Statement #2 000

Table of contents



- 2 Machine Learning for Spatial Reuse
- 3 Problem Statement #1
- 4 Problem Statement #2

Spatial Reuse		
Outline		



2 Machine Learning for Spatial Reuse



4 Problem Statement #2

ML in Communications

Problem Statement #1 0000 Problem Statement #2 000

Spatial Reuse in a nutshell

Spatial Reuse in a nutshell

Methods to address density in wireless networks

- Time: scheduling, medium access adaptation
- Frequency: Dynamic spectrum access, Dynamic channel bonding
- **Space:** Directional transmissions, Interference cancellation, *Transmit power control, Sensitivity adjustment*

Spatial Reuse in a nutshell

Methods to address density in wireless networks

- Time: scheduling, medium access adaptation
- Frequency: Dynamic spectrum access, Dynamic channel bonding
- **Space:** Directional transmissions, Interference cancellation, *Transmit power control, Sensitivity adjustment*

Network's goals

- Increase spectrum utilization
- Improve efficiency
- More parallel transmissions

Spatial Reuse in a nutshell

Methods to address density in wireless networks

- Time: scheduling, medium access adaptation
- Frequency: Dynamic spectrum access, Dynamic channel bonding
- **Space:** Directional transmissions, Interference cancellation, *Transmit power control, Sensitivity adjustment*

Network's goals

- Increase spectrum utilization
- Improve efficiency
- More parallel transmissions

User's goals

- Increase transmission opportunities (TXOPs)
- Improve throughput
- Reduce delay

Problem Statement #2 000

The CCA threshold

CSMA/CA Operation

- Implement decreasing random backoff before transmitting
- Perform physical carrier sensing to assess whether the medium is busy or not
- Apply CCA mechanism:
 - Check signal source (Wi-Fi or non-Wi-Fi)
 - 2 Apply threshold (e.g., -82 dBm)

For simplicity, we use the CCA as the unique threshold for detecting the channel busy/idle.

Problem Statement #2 000

Effects of tuning the transmit power

ML in Communications

Problem Statement #1 0000 Problem Statement #2 000

Effects of tuning sensitivity

ML in Communications

Problem Statement #1 0000 Problem Statement #2 000

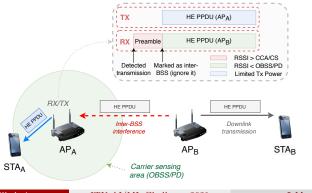
Spatial Reuse in IEEE 802.11ax

Spatial Reuse in IEEE 802.11ax

- Two mechanisms:
 - OBSS/PD-based SR
 - **2** Parametrized SR
- Common features: fast source identification, sensitivity adjustment, tx power limitation

Spatial Reuse in IEEE 802.11ax

- Two mechanisms:
 - OBSS/PD-based SR
 - Parametrized SR
- Common features: fast source identification, sensitivity adjustment, tx power limitation



ML in Communications

Problem Statement #1 0000 Problem Statement #2 000

Spatial Reuse in IEEE 802.11be

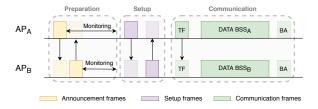
Spatial Reuse		
00000000		

Spatial Reuse in IEEE 802.11be

- Multi-AP coordination [Jas19]
- Exchange information and coordinate **simultaneous** Tx
- Two main proposals for IEEE 802.11be:
 - Coordinated SR (CSR)
 - **2** PSR with beamforming/null steering

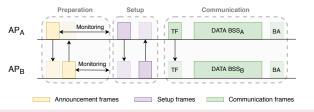
Spatial Reuse in IEEE 802.11be

- Multi-AP coordination [Jas19]
- Exchange information and coordinate **simultaneous** Tx
- Two main proposals for IEEE 802.11be:
 - Coordinated SR (CSR)
 - **2** PSR with beamforming/null steering



Spatial Reuse in IEEE 802.11be

- Multi-AP coordination [Jas19]
- Exchange information and coordinate **simultaneous** Tx
- Two main proposals for IEEE 802.11be:
 - **1** Coordinated SR (CSR)
 - **2** PSR with beamforming/null steering



Open discussion points: extension to UL, measurement phase, role of OFDMA, optimization goals...

Francesc Wilhelmi

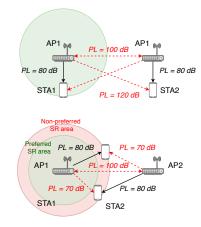
ITU AI/ML Challenge 2021

5 May 2021 10 / 27

Spatial Reuse	
00000000	

Problem Statement #2 000

Some results - Toy scenario



Francesc Wilhelmi

(1)

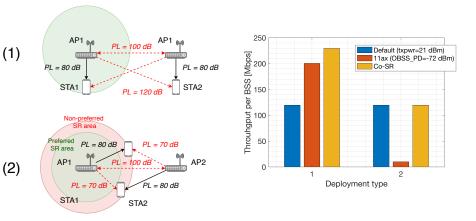
(2)

Spatial Reuse ML in Co 000000€0 000

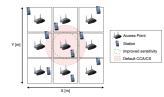
IL in Communications

Problem Statement #1 0000 Problem Statement #2 000

Some results - Toy scenario



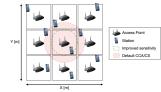
Some results - Dense scenario



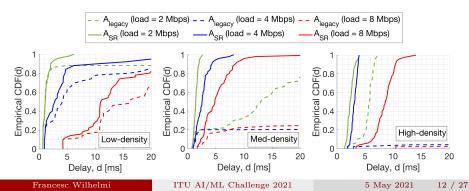
- Random deployment
- Focus on BSS_A
- Analyze the impact of applying SR

Spatial Reuse 0000000●		

Some results - Dense scenario



- Random deployment
- Focus on BSS_A
- Analyze the impact of applying SR



	ML in Communications 000	
Outline		



2 Machine Learning for Spatial Reuse

3 Problem Statement #1

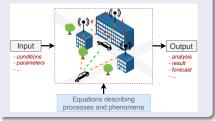
4 Problem Statement #2

The emergence of AI for communications

The emergence of AI for communications

Model-based

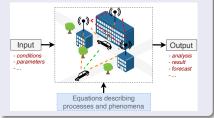
- Hand-crafted solution
- Accuracy vs tractability
- Generalization



The emergence of AI for communications

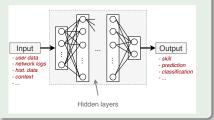
Model-based

- Hand-crafted solution
- Accuracy vs tractability
- Generalization



Data-driven

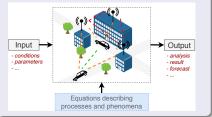
- Learn from data
- Address complexity
- Adaptability



The emergence of AI for communications

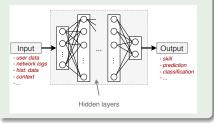
Model-based

- Hand-crafted solution
- Accuracy vs tractability
- Generalization



Data-driven

- Learn from data
- Address complexity
- Adaptability



Enablers for adoption:

- Infrastructure (architecture, capacity, data)
- Reliability and trustworthiness

Francesc Wilhelmi

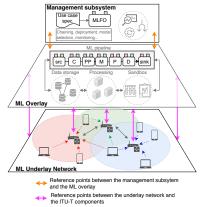
ITU AI/ML Challenge 2021

5 May 2021 14 / 27

Spatial Reuse 00000000 ML in Communications $\circ \circ \circ$

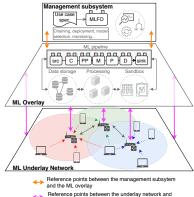
Problem Statement #1 0000 Problem Statement #2 000

Machine-learning-aware communications



Input interface Output interface

Machine-learning-aware communications



- the ITU-T components
- Input interface Output interface

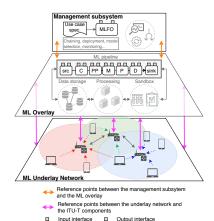
Architectural aspects

- Framework in ITU-T Y.3172 recommendation [ITU19]
- Flexibility required in WLANs

ML in Communications $\circ \circ \circ$

Problem Statement #1 0000 Problem Statement #2 000

Machine-learning-aware communications



Architectural aspects

- Framework in ITU-T Y.3172 recommendation [ITU19]
- Flexibility required in WLANs

Reliability & Trustworthiness

- ML Sandbox
- Test, train, and evaluate ML models
- Simulators in closed-loop ML-based optimization

Generating synthetic training datasets

The Komondor simulator

- IEEE 802.11ax-oriented discrete-event simulator
- Fast performance & ML

Usage

- Simulate OBSS/PD-based SR
- Large-scale deployments
- Complete datasets hard to get from measurements

Komo	mior
Komondor: An IEEE 802.11ax	Simulator
Agent-related content available here.	
able of Contents	
Authors	
Introduction	
Overview	
Usage	
Validation	
Validation Contribute Acknowledgements	

Open-source project: https://github.com/ wn-upf/Komondor

	Problem Statement #1 0000	
Outline		



- 2 Machine Learning for Spatial Reuse
- 3 Problem Statement #1
- 4 Problem Statement #2

Federated Learning for SR in a multi-BSS scenario (I)



Federated Learning: Collaborative Machine Learning without Centralized Training Data

Thursday, April 6, 2017

Posted by Brendan McMahan and Daniel Ramage, Research Scientists

Standard machine learning approaches require centralizing the training data on one machine or in a datacenter. And Google has built one of the most secure and robust cloud infrastructures for processing this data to make our services better. Now for models trained from user interaction with mobile devices, we're introducing an additional approach: *Federatel Learning*.

Federated Learning

- Introduced by Google
- Decentralized data distribution
- Some features:
 - Specialized training
 - High scalability
 - Fault-tolerant
 - Privacy

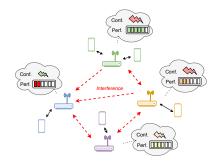
https://ai.googleblog.com/2017/04/federated-learning-collaborative.html

Spatial Reuse 00000000 ML in Communications

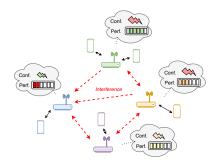
Problem Statement #1 0000

Problem Statement #2 000

Federated Learning for SR in a multi-BSS scenario (II)



Federated Learning for SR in a multi-BSS scenario (II)

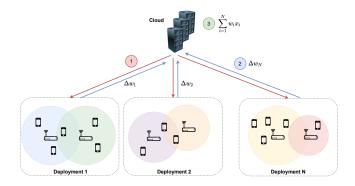


Motivation

- Distributed nature of WLANs
- Complexity of SR
- Split a big problem into sub-problems
- Personalized models

ML in Communications

Federated Learning for SR in a multi-BSS scenario (III)



Procedure

- Publish initial ML model (e.g., SGD)
- ② Generate and submit local updates
- Update the general model

Federated Learning for SR in a multi-BSS scenario (IV)

Next steps

- We will publish a dataset on 11ax SR
 - Multiple random deployments
 - Features: OBSS/PD-based threshold, transmit power, interference...
 - Label: throughput / delay
- **2** We will provide a general model as baseline
- **③** Participants need to (propose) train a FL model
 - Improve general model
 - Specialize model in each deployment
- In the solution will be evaluated in a test dataset

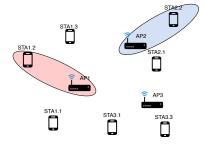
		Problem Statement #2 000
Outline		

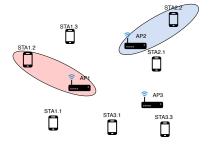


- 2 Machine Learning for Spatial Reuse
- 3 Problem Statement #1

ML for finding groups of BSSs suitable for C-SR (I)

	Problem Statement #2 $\circ \bullet \circ$





Goal

- Find best sets of devices for transmitting concurrently
- Adjust transmit power accordingly
- ML approach (clustering)

ML for finding groups of BSSs suitable for C-SR (II)

Next steps

• We will publish a dataset on 11be C-SR

- Multiple random deployments
- Multiple sets of transmissions
- Features: transmitting nodes, transmit power, interference...
- Label: throughput / delay
- **2** Participants need to propose and train an ML model
- **③** The solution will be evaluated in a test dataset

IL in Communications

Problem Statement #1 0000 Problem Statement #2 000

Questions



Francesc Wilhelmi, Ph.D.

fwilhelmi@cttc.cat

Centre Tecnològic de Telecomunicacions de Catalunya (CTTC)

Francesc Wilhelmi

ITU AI/ML Challenge 2021

References	s I	



ITU-T, ITU-T Y.3172 Recommendation "Architectural framework for machine learning in future networks including IMT-2020".

Jason Yuchen Guo, Guogang Huang, Ross Jian Yu & Peter Loc, 11-18-1926-02-0eht-terminology-for-ap-coordination.